

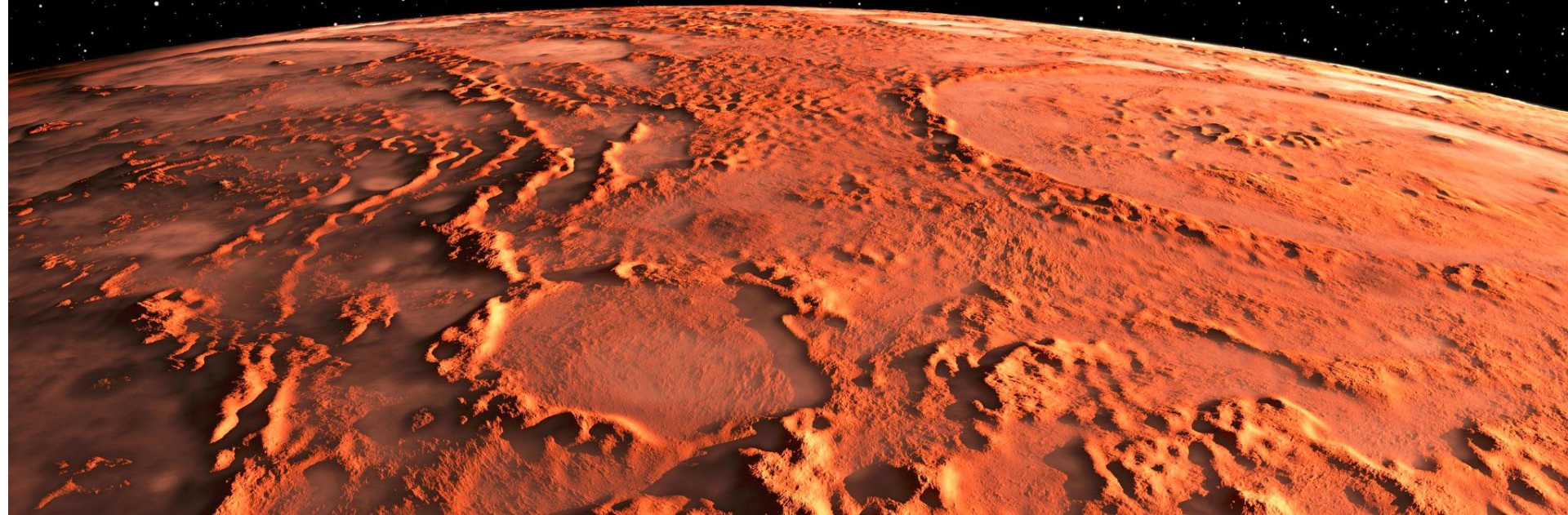


MARS HABITAT

Group 1

Ann An
Diya Sharma
Grayson Ryan
Yuqing Zhang
Zixiong Wan

LIVING CONDITIONS



Living Conditions on Mars

Gravity: 38% the Earth's

Temperature: -140~20°C

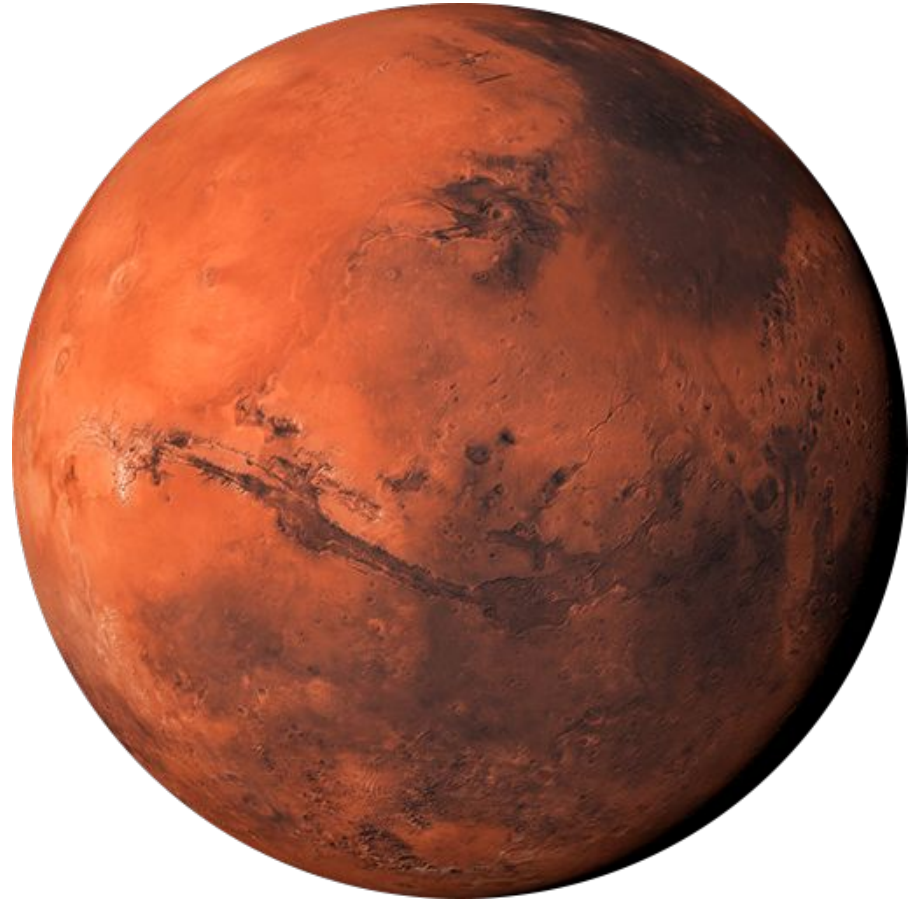
Sunlight: ~50% the Earth's

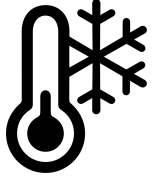
Pressure: 600 Pa, 0.6% the Earth's

Atmosphere: 95% CO₂

Winds: >110km/h

Geology: Silicon, oxygen, metals ...





Mars surface temperatures vary from lows of about $-143\text{ }^{\circ}\text{C}$ (at the winter polar caps) to highs of up to $35\text{ }^{\circ}\text{C}$ (in equatorial summer).

We considered designing the habitat to the equatorial zone.

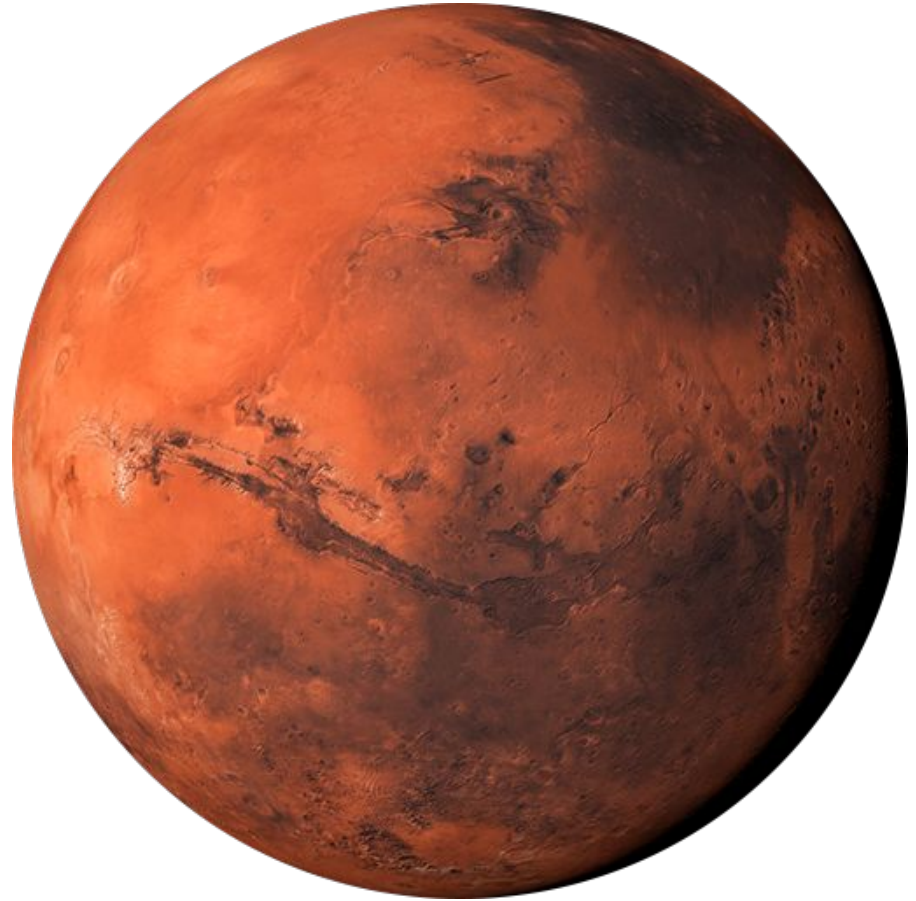


As the lower gravity on Mars allows larger differences in elevation than on Earth, the pressure can be quite different in lower and higher areas.

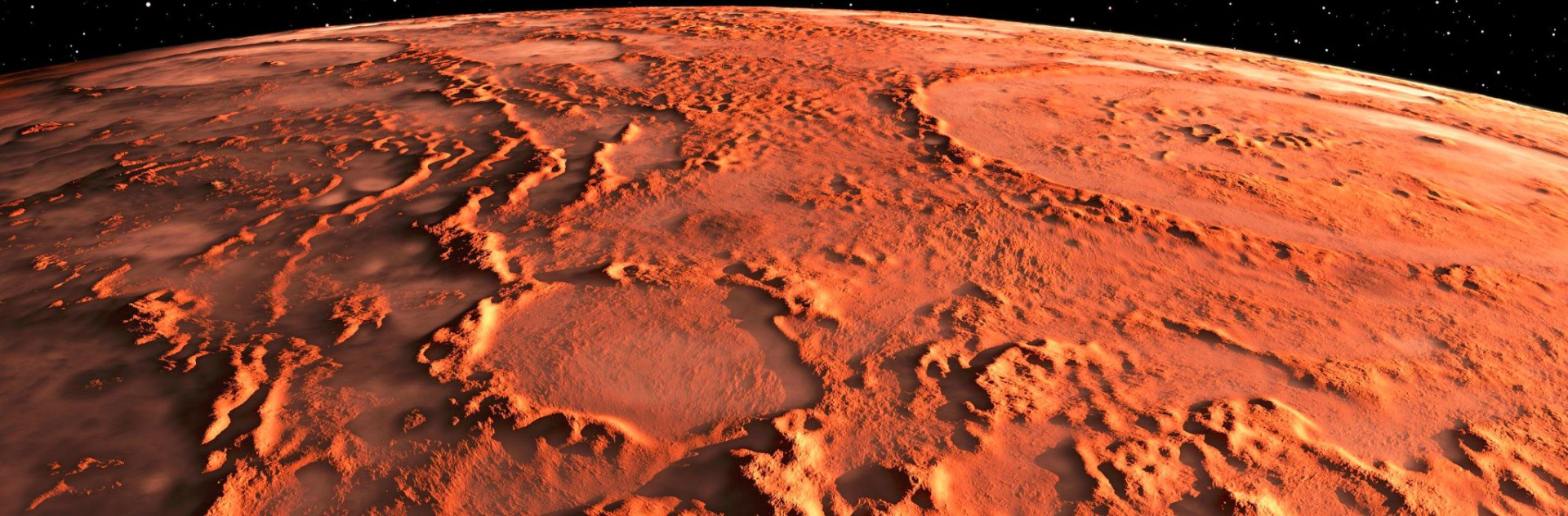


Mars also lacks the magnetosphere that protects Earth. The average natural radiation level on Mars is about 40-50 times the average on Earth.

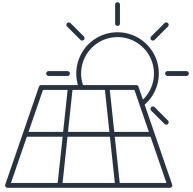
Habitats are to be equipped with radiation shielding, therefore best protection may be achieved with shelter built in natural caves or set into cliffs or hillsides.



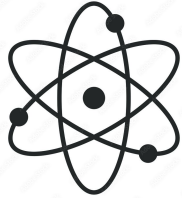
CONCEPT



Energy Requirements



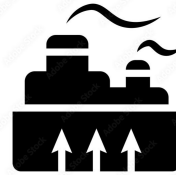
Solar energy



Nuclear energy



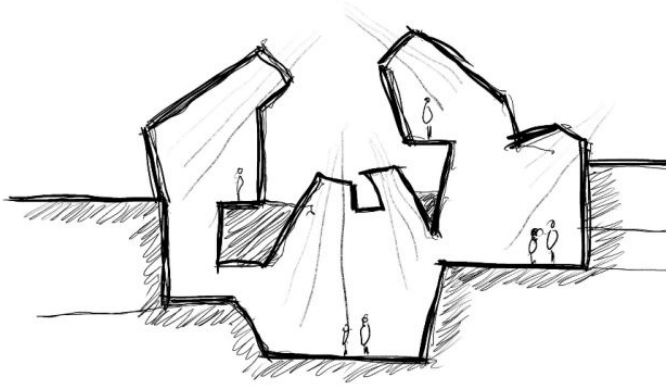
Wind energy



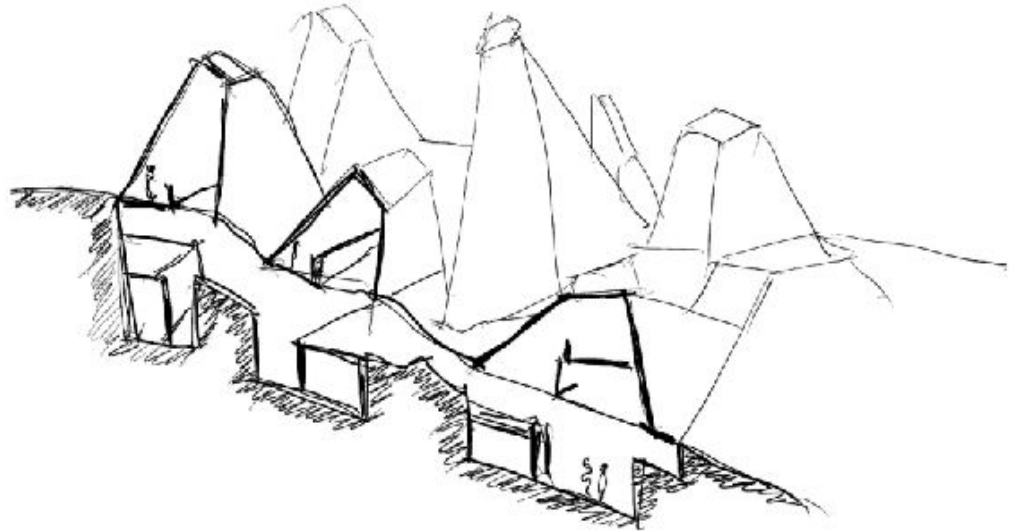
Geothermal energy

Our habitat will primarily use Solar energy and nuclear energy.

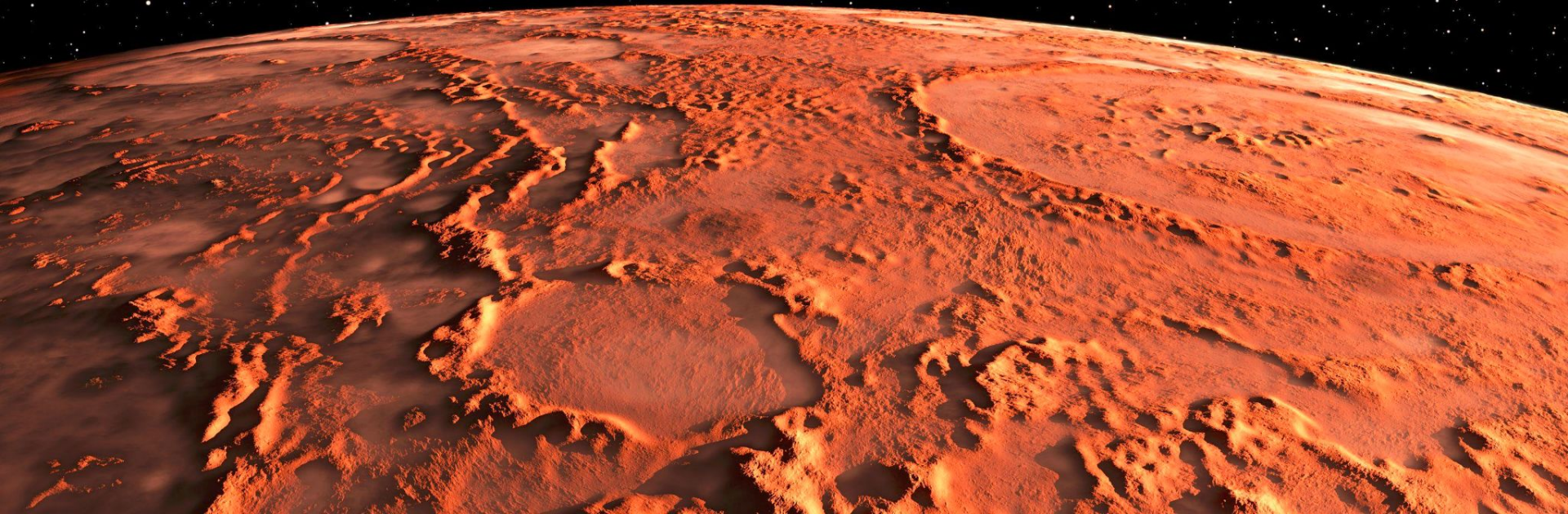
Initial concept



In initial design concept developed from connecting central common spaces with other units together.

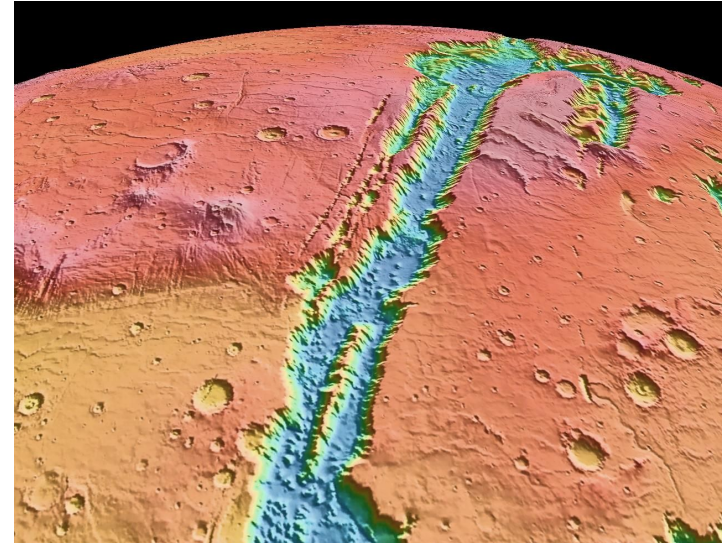
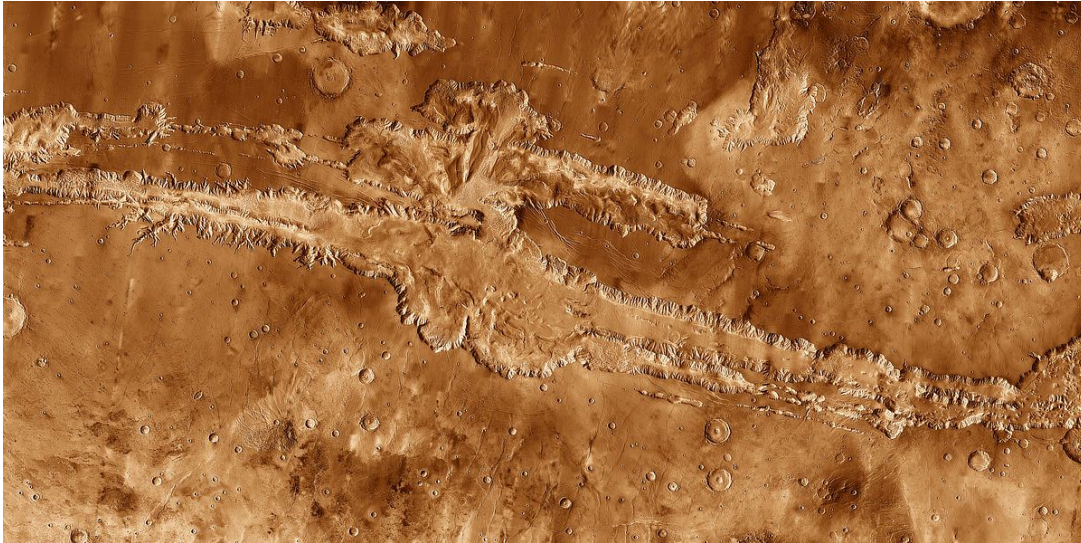


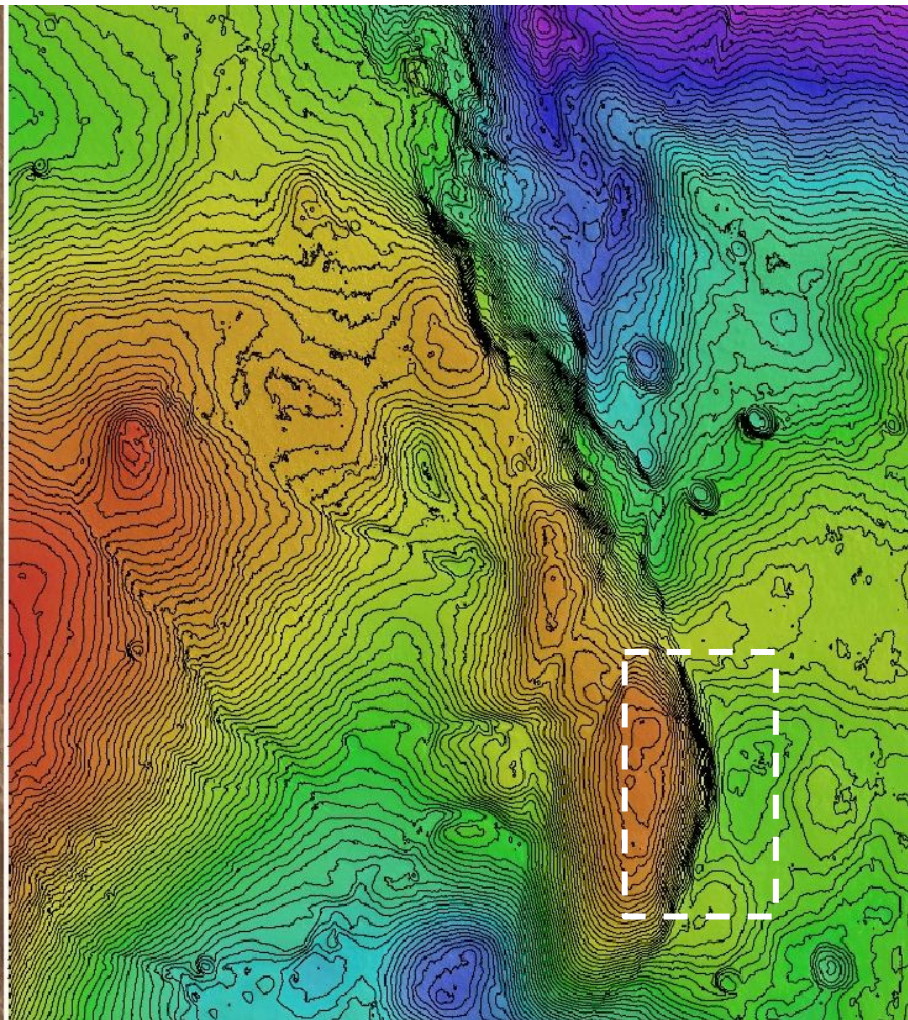
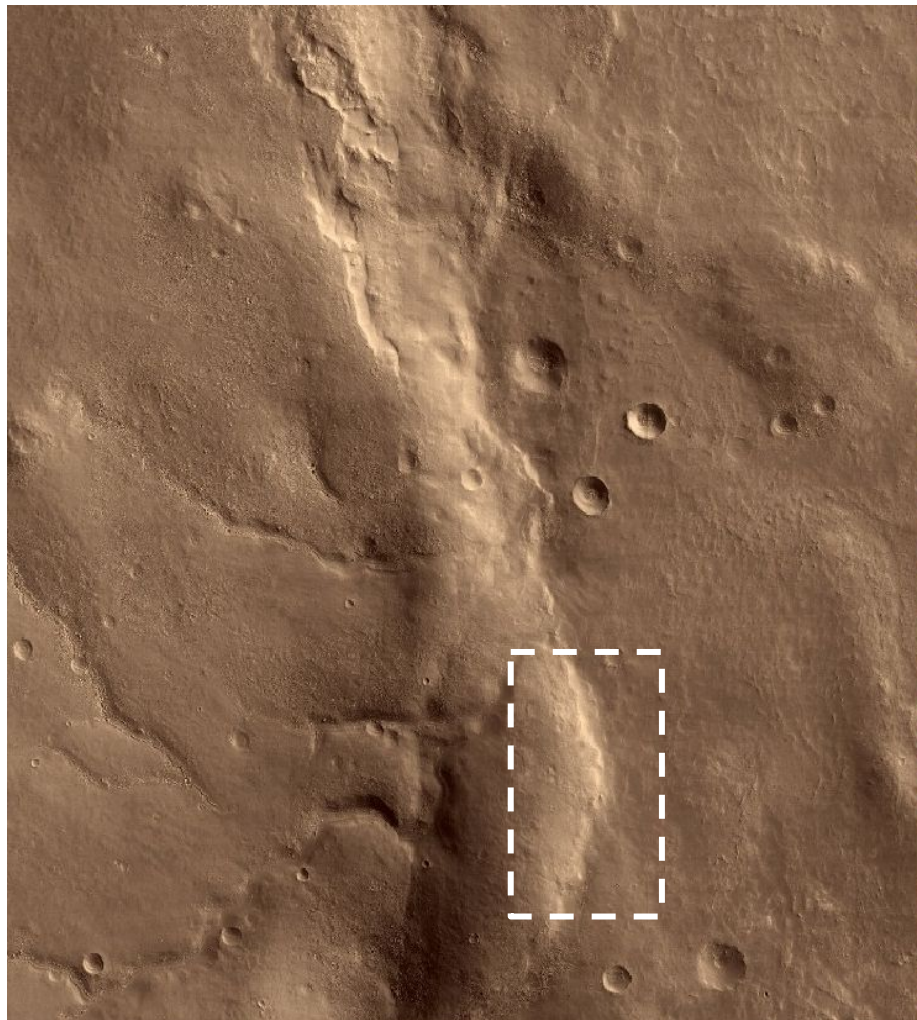
SITE ANALYSIS



Design in the Cracks

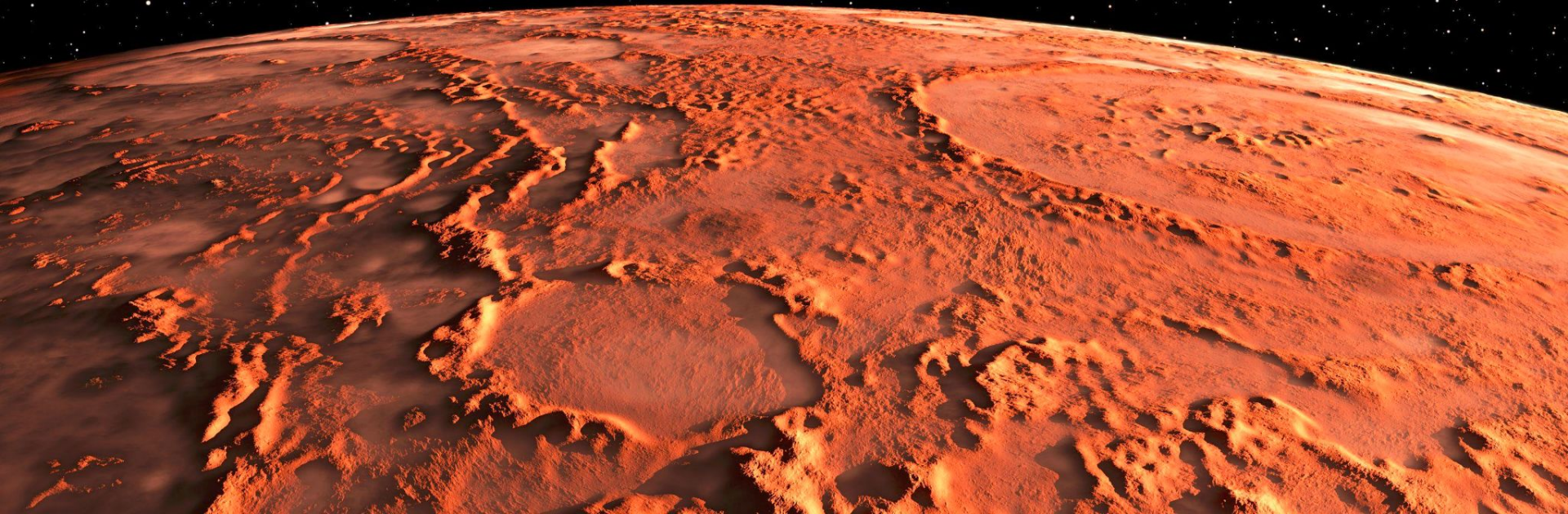
Valles Marineris stretches over 4,000 km (2,500 mi) across Mars, mostly east-west just below the equator, as seen in this Viking 1 orbiter image mosaic. The three Tharsis Montes are at left; towards the top, an ancient outflow channel stretches northward from Echus Chasma to Kasei Valles. Similar outflow channels extend from the east end of Valles Marineris towards Mars's northern lowlands.



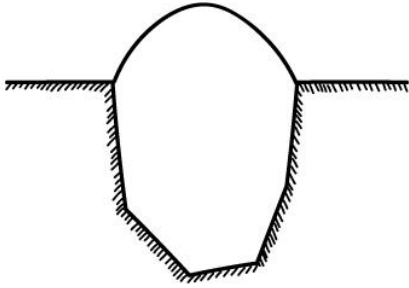




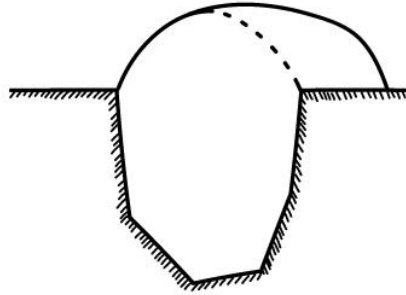
DESIGN DEVELOPMENT



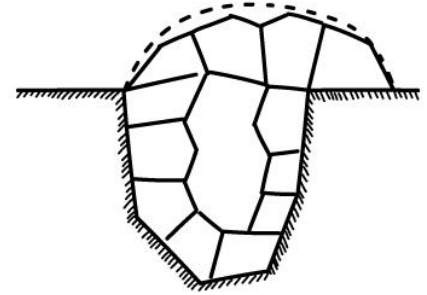
Composition of Blocks



We chose natural cracks as a site.

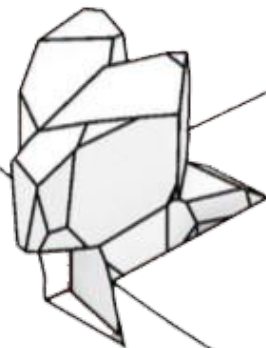
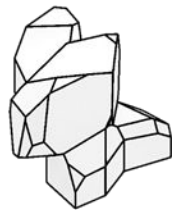
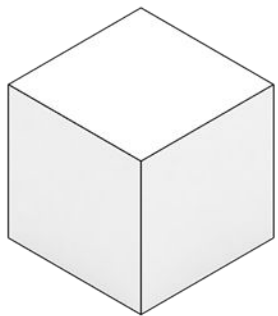


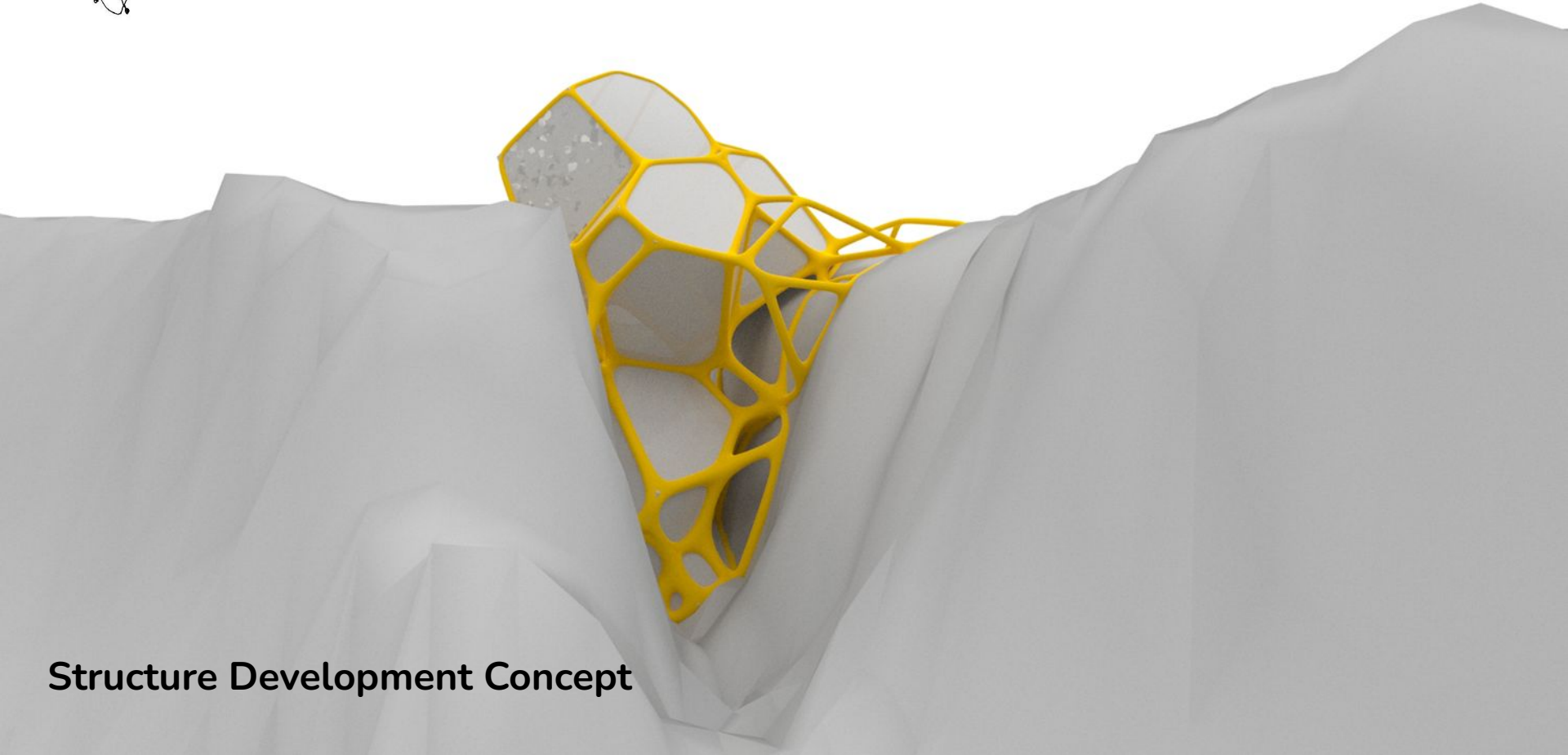
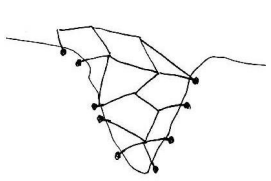
We placed the entrance at ground level.



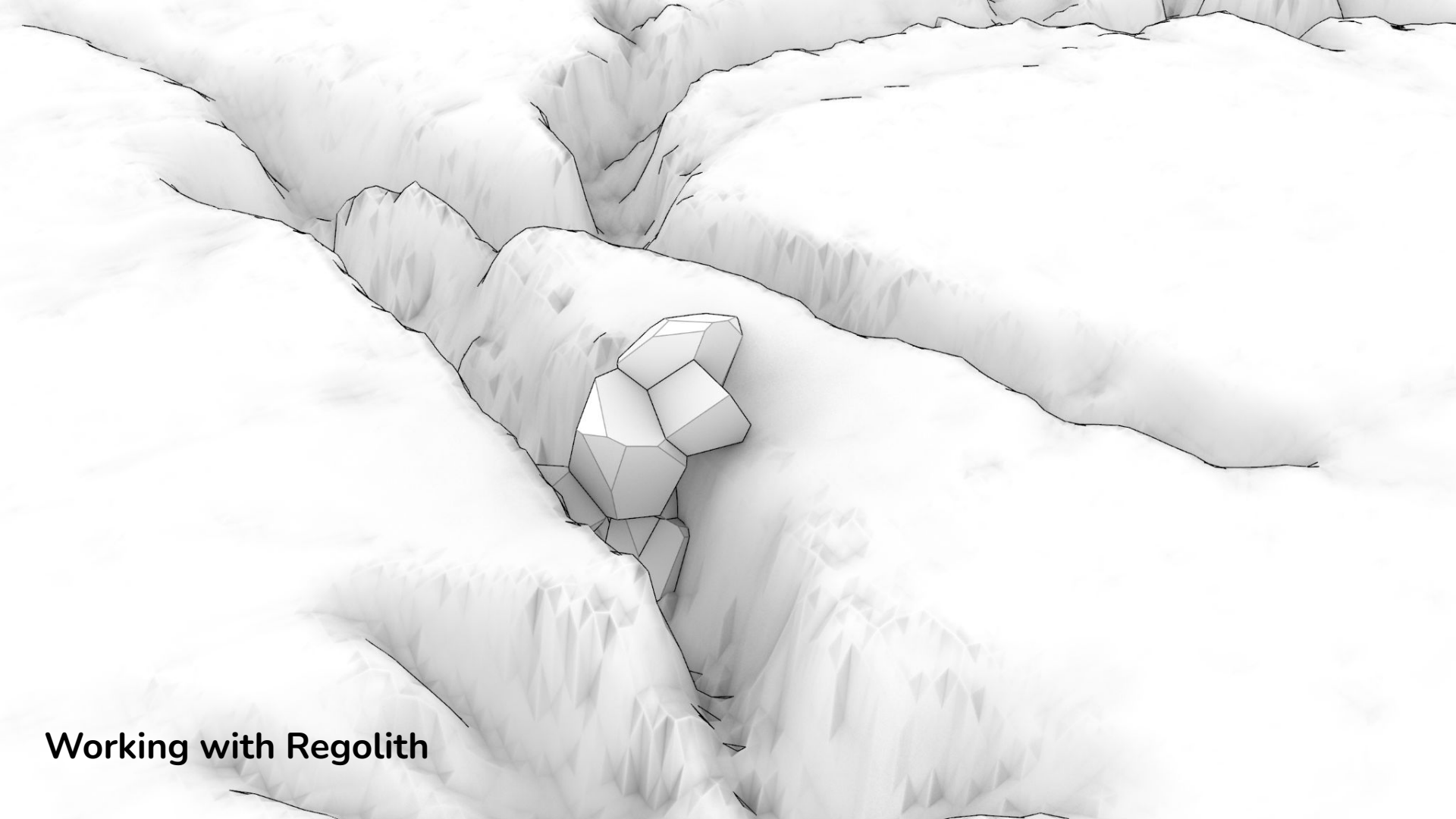
Generating Voronoi cells in cracks.

Design Development

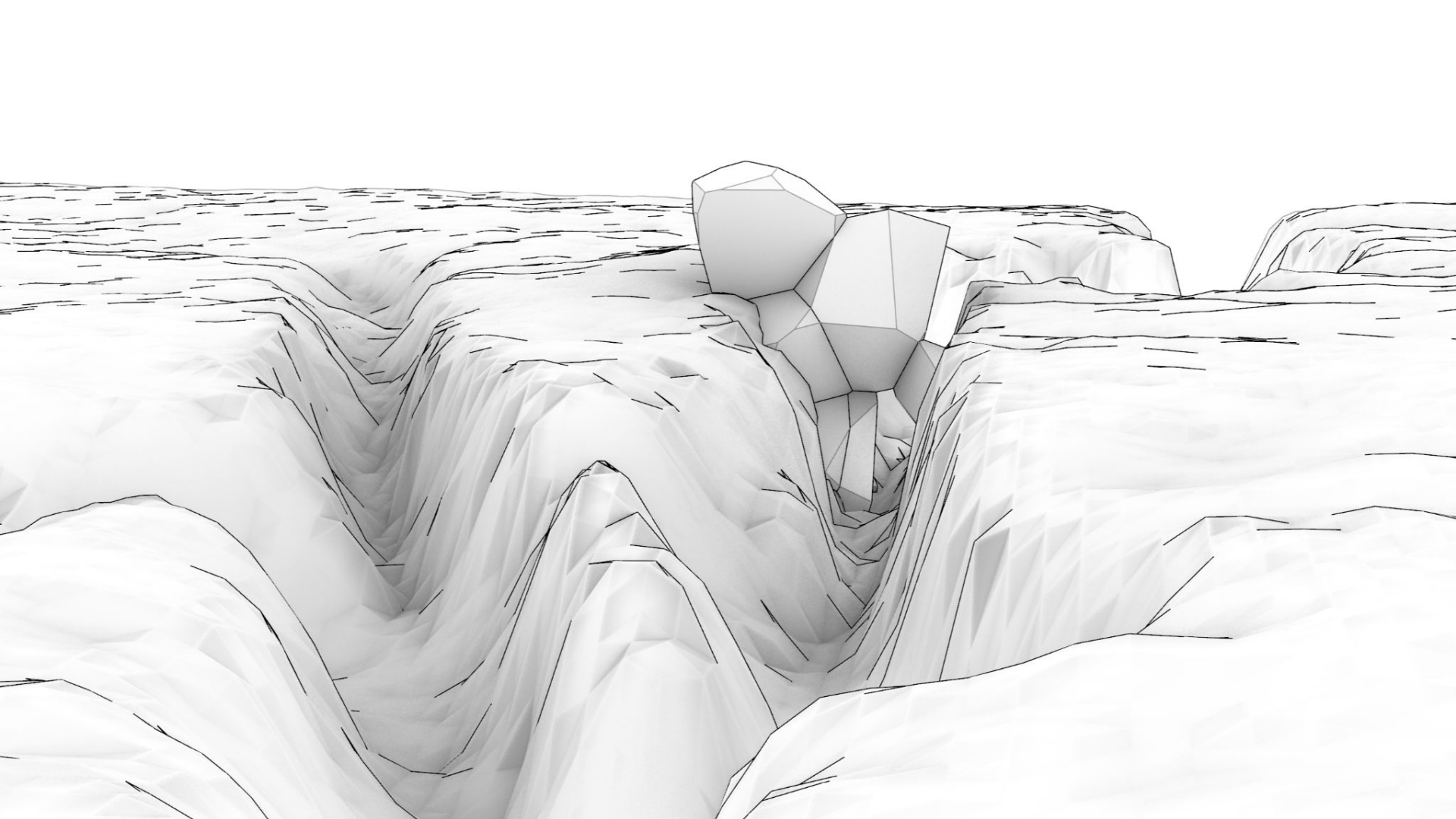




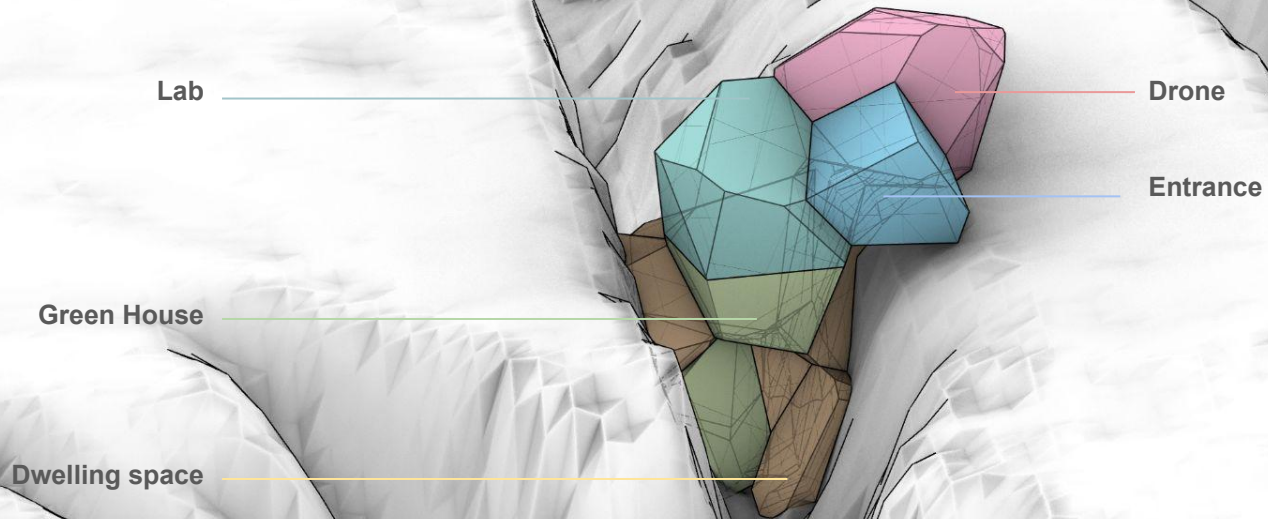
Structure Development Concept



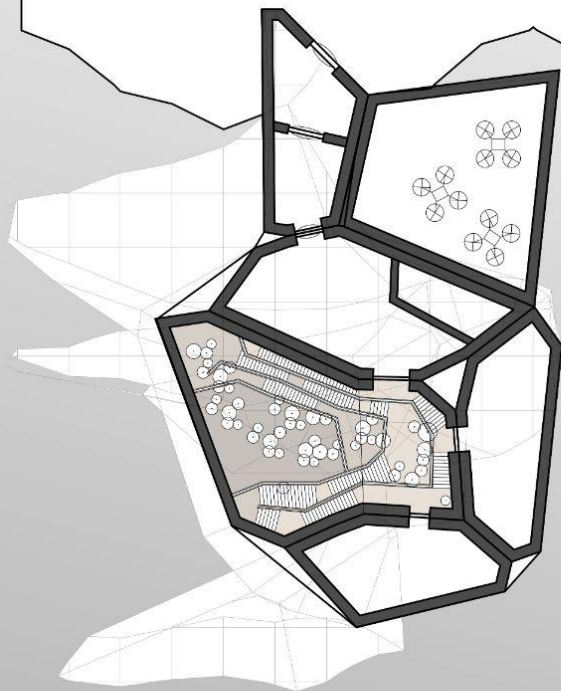
Working with Regolith



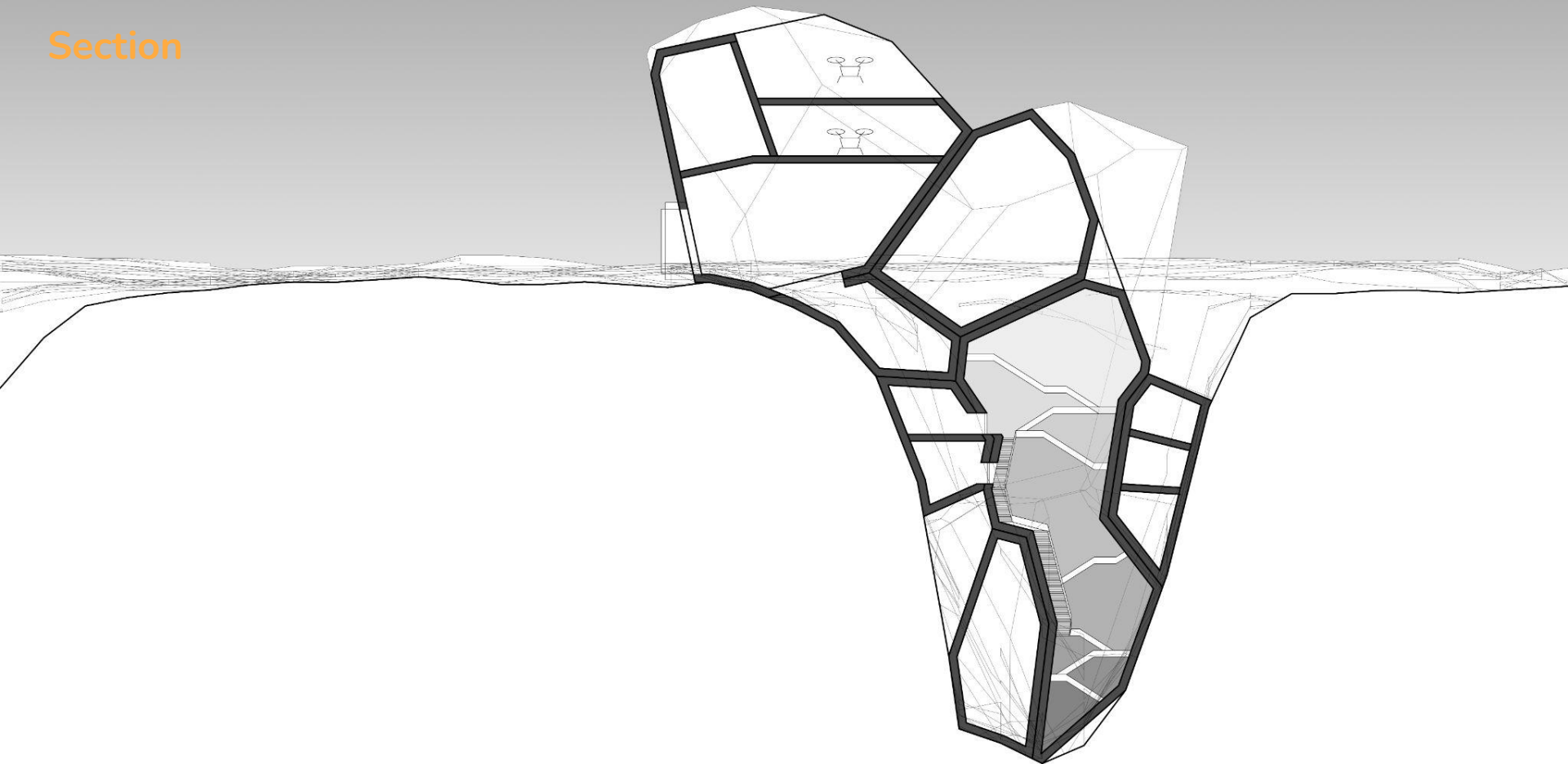
Functional Partition



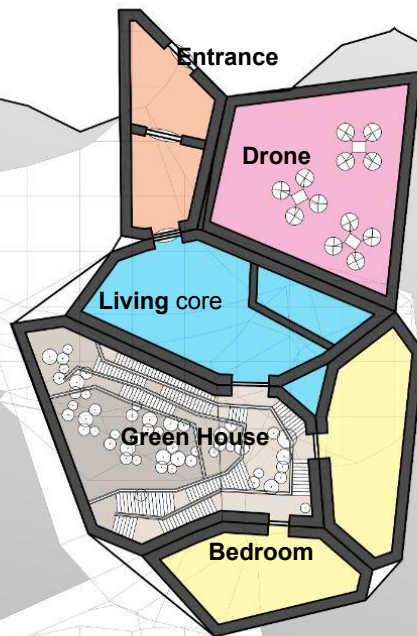
Plan



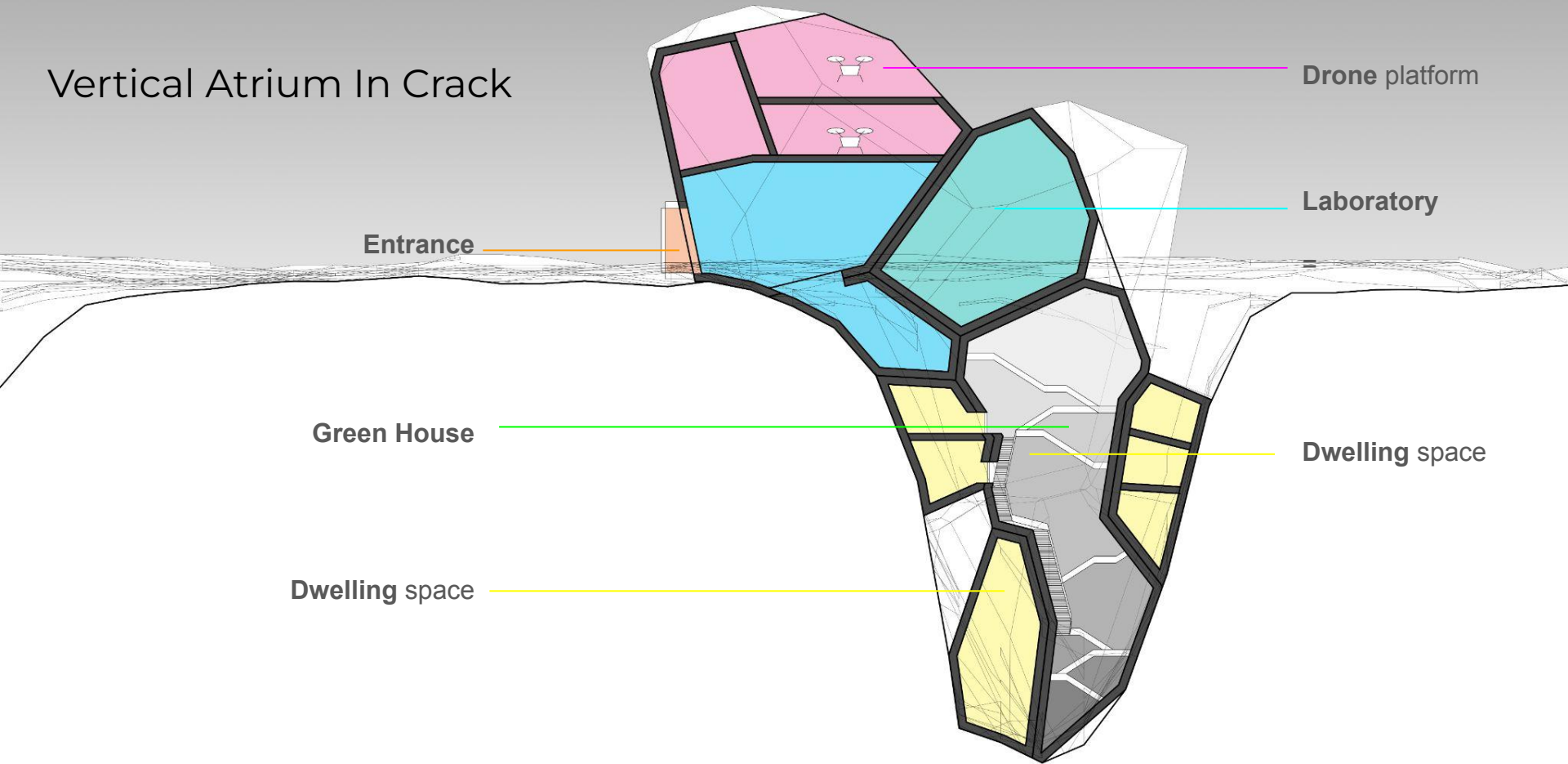
Section



Function



Vertical Atrium In Crack



Drone platform

Laboratory

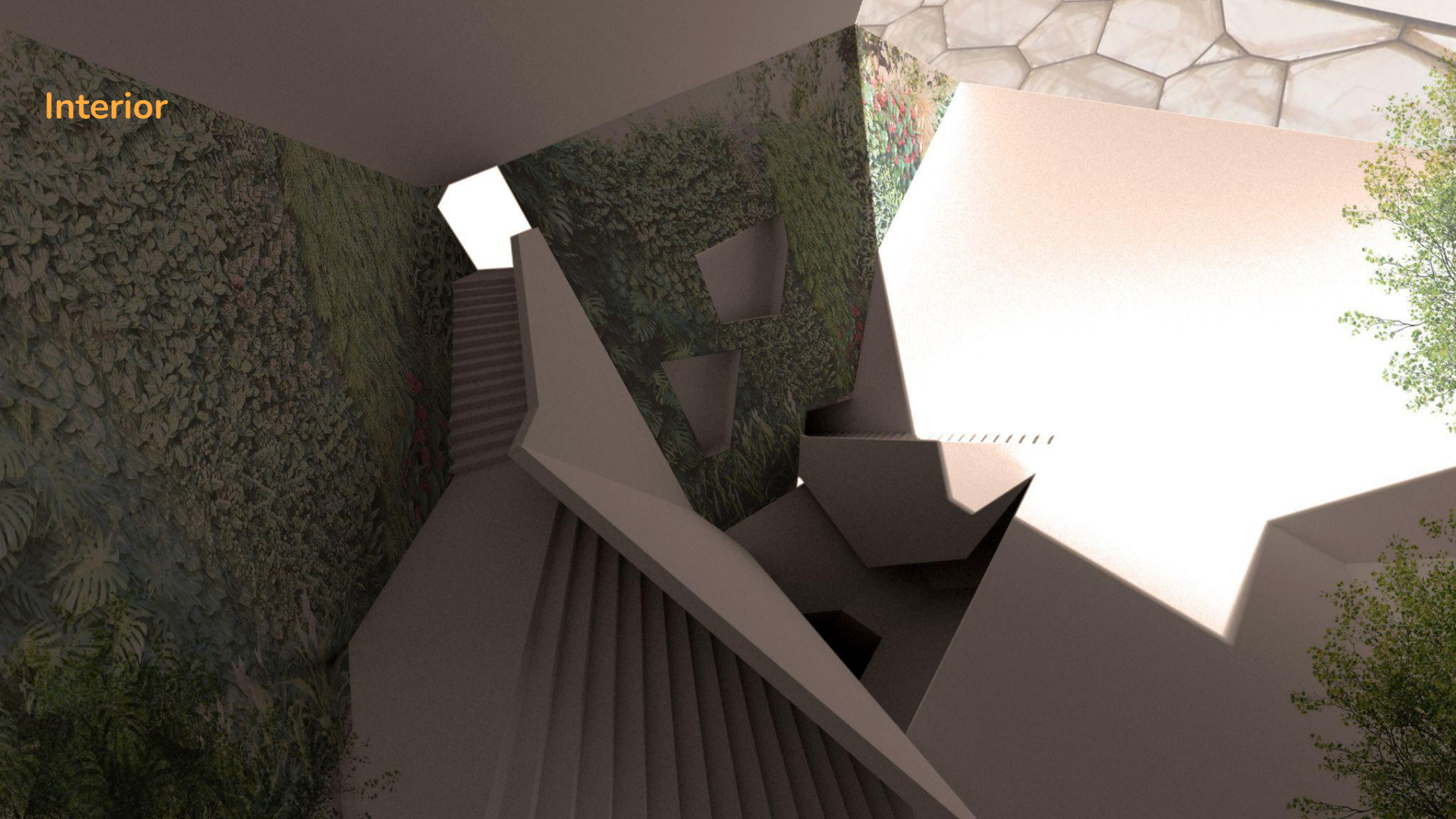
Entrance

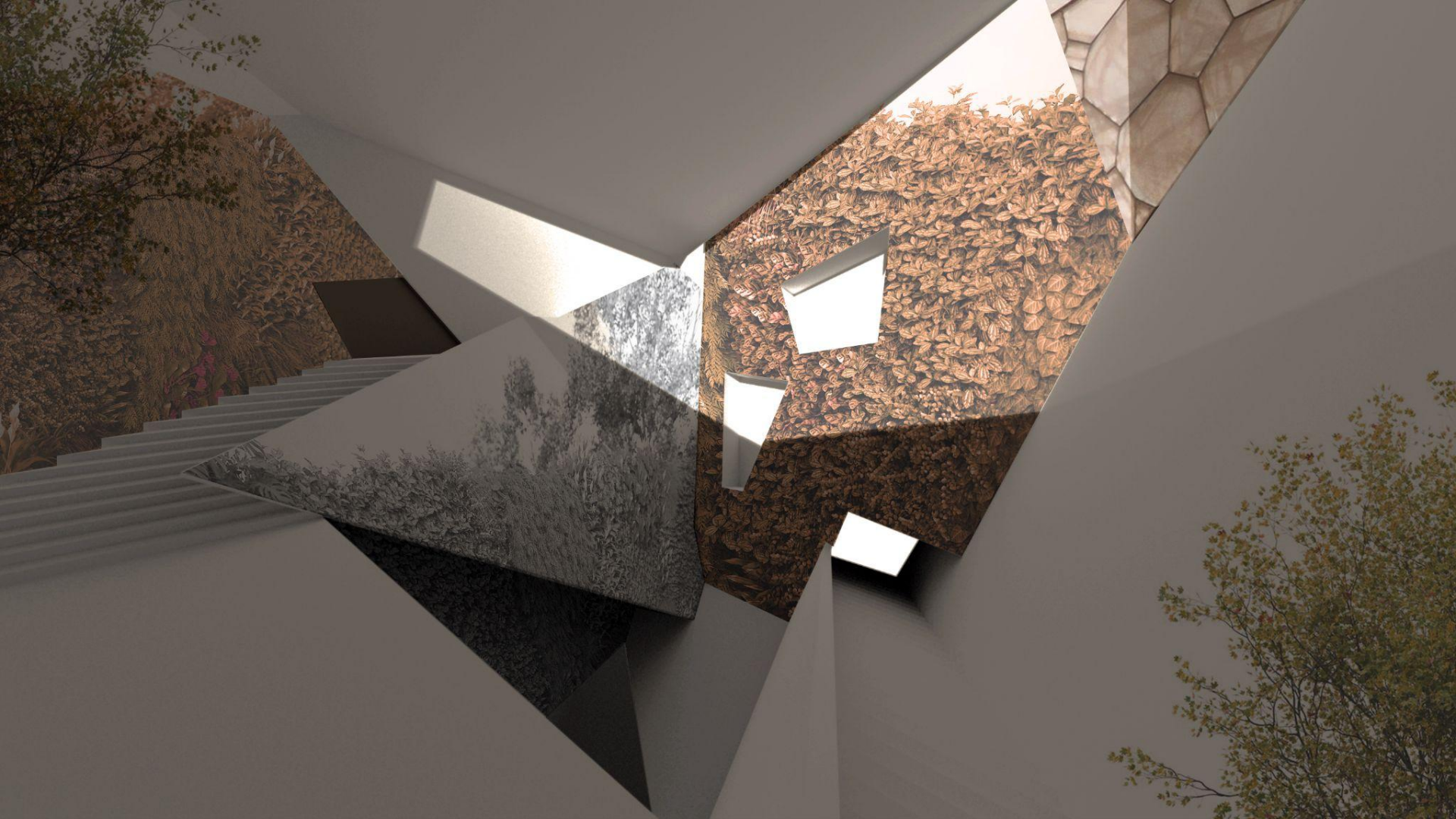
Green House

Dwelling space

Dwelling space

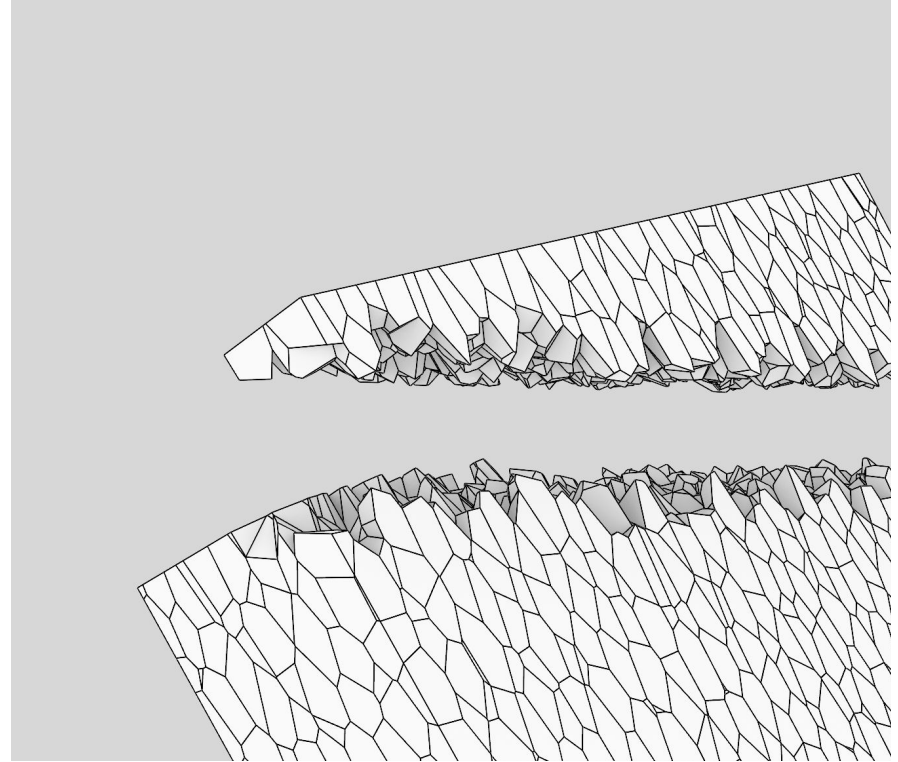
Interior







FRAGMENTS





1



2



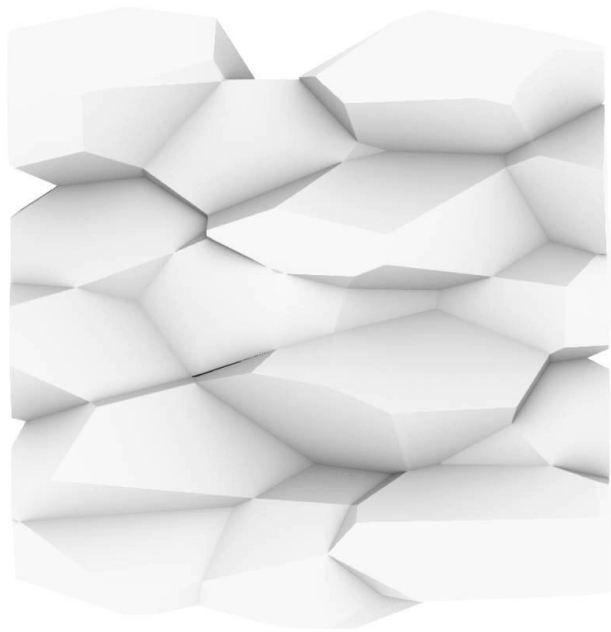
3



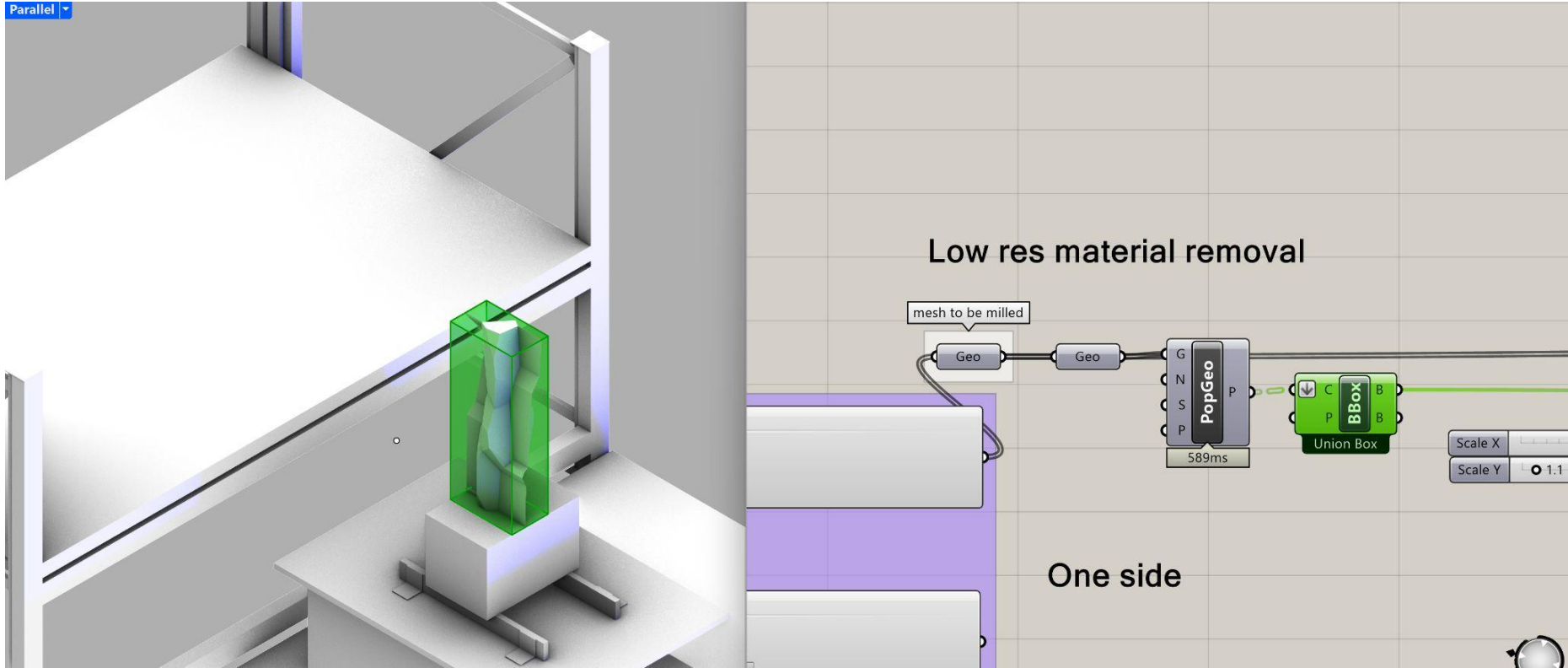
4



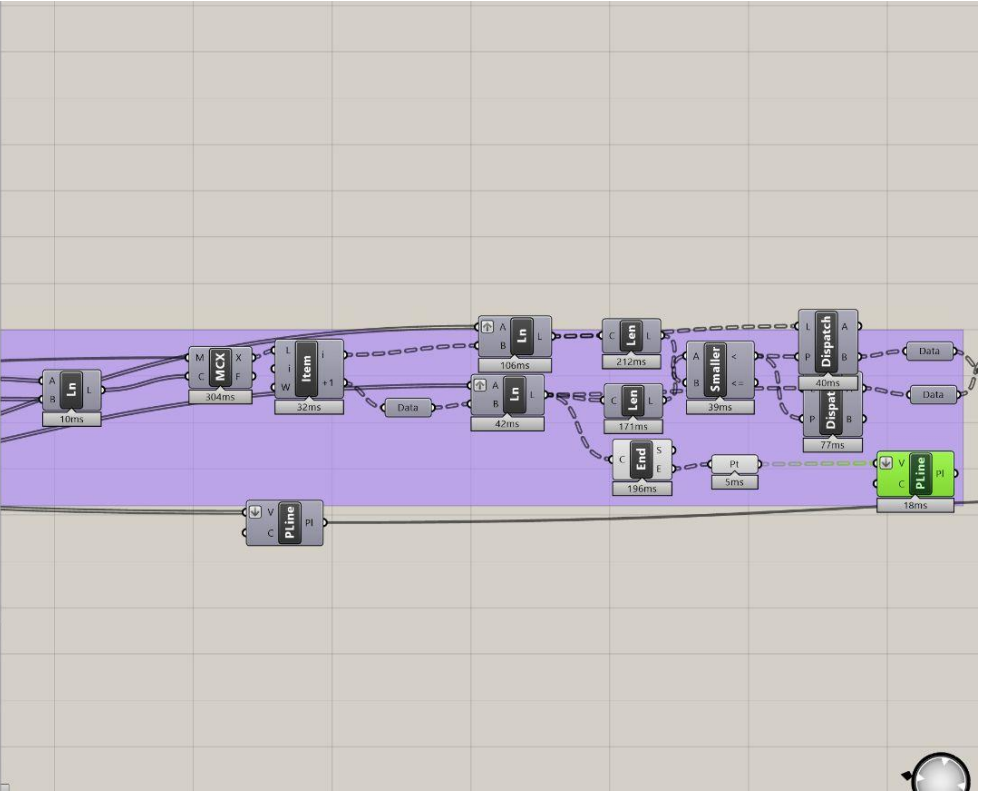
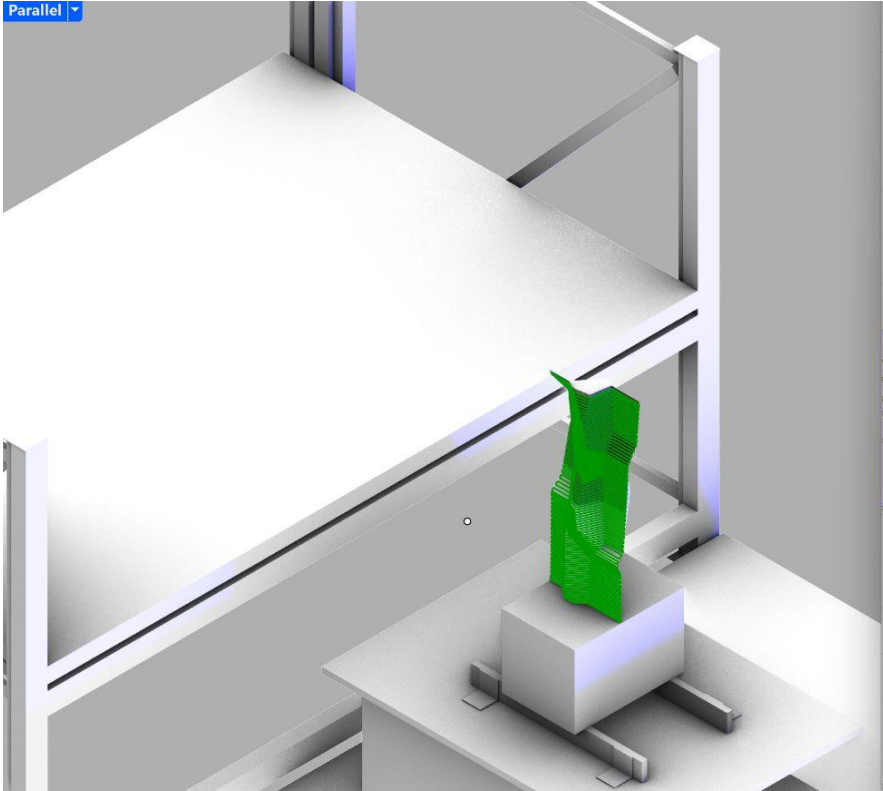
5



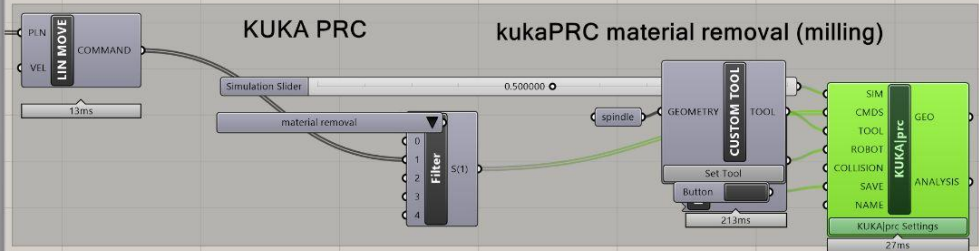
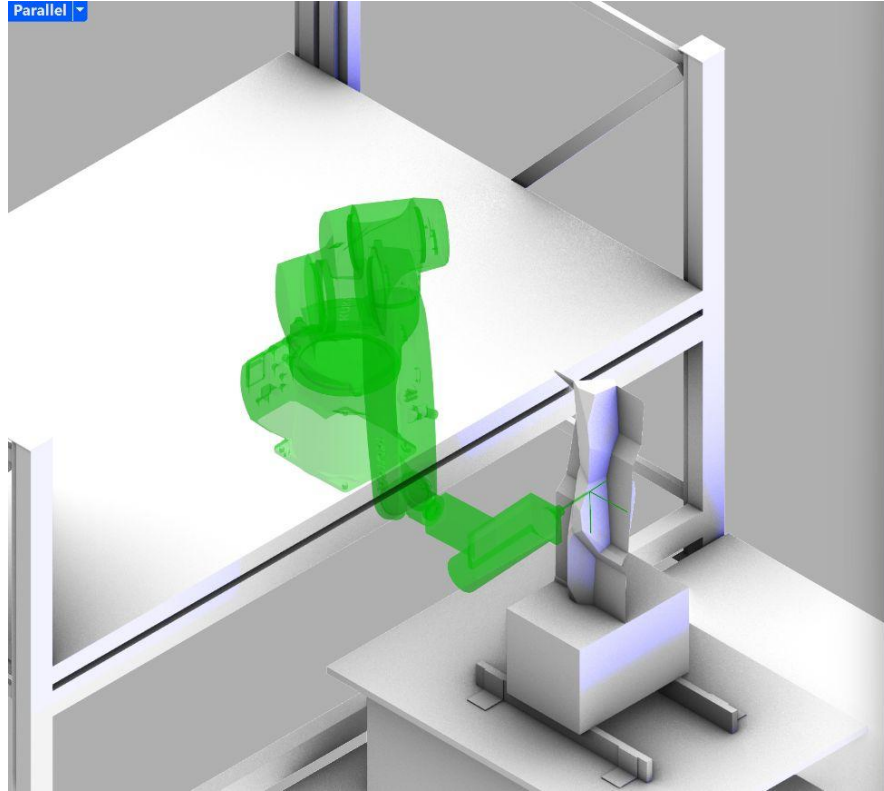
MILLING PROCESS



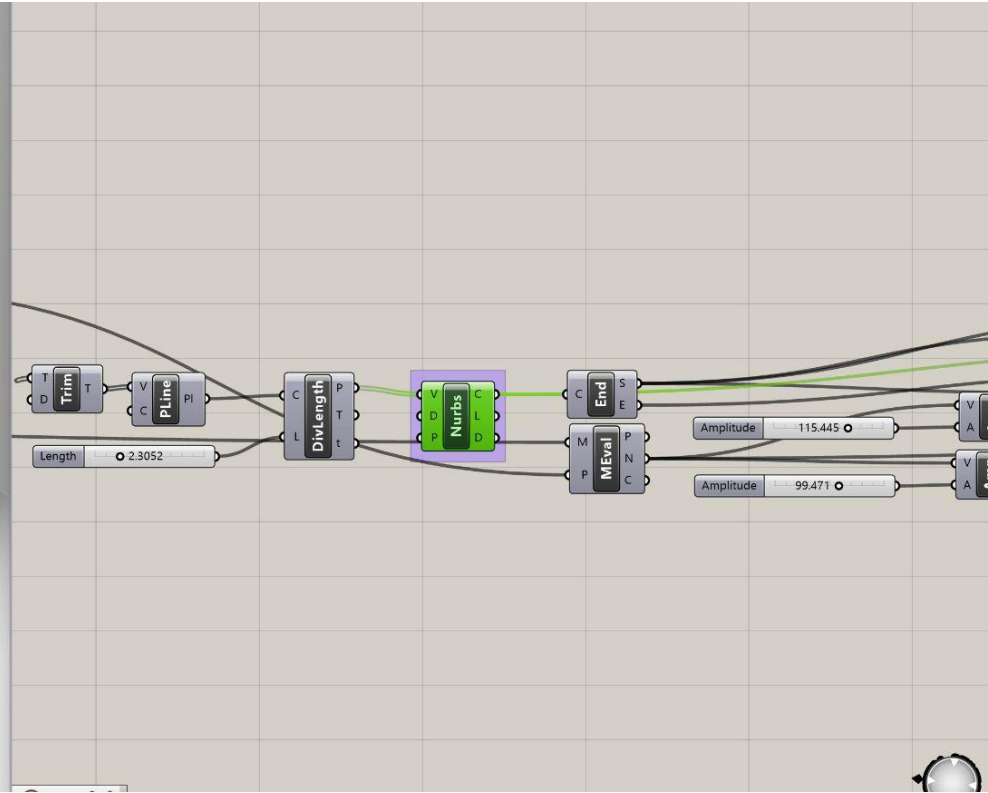
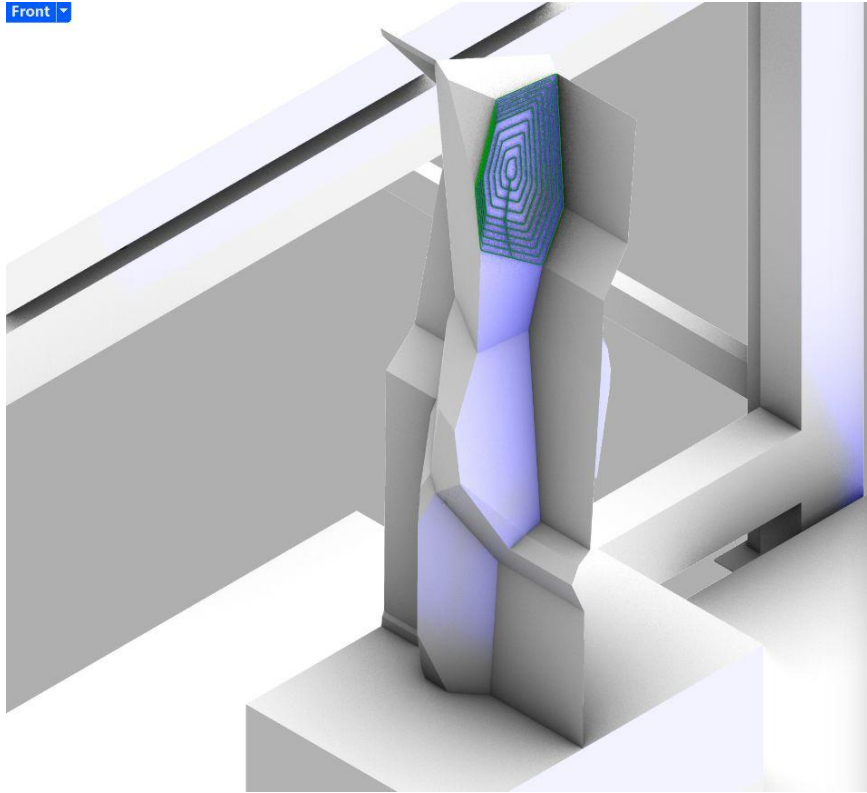
Parallel ▾



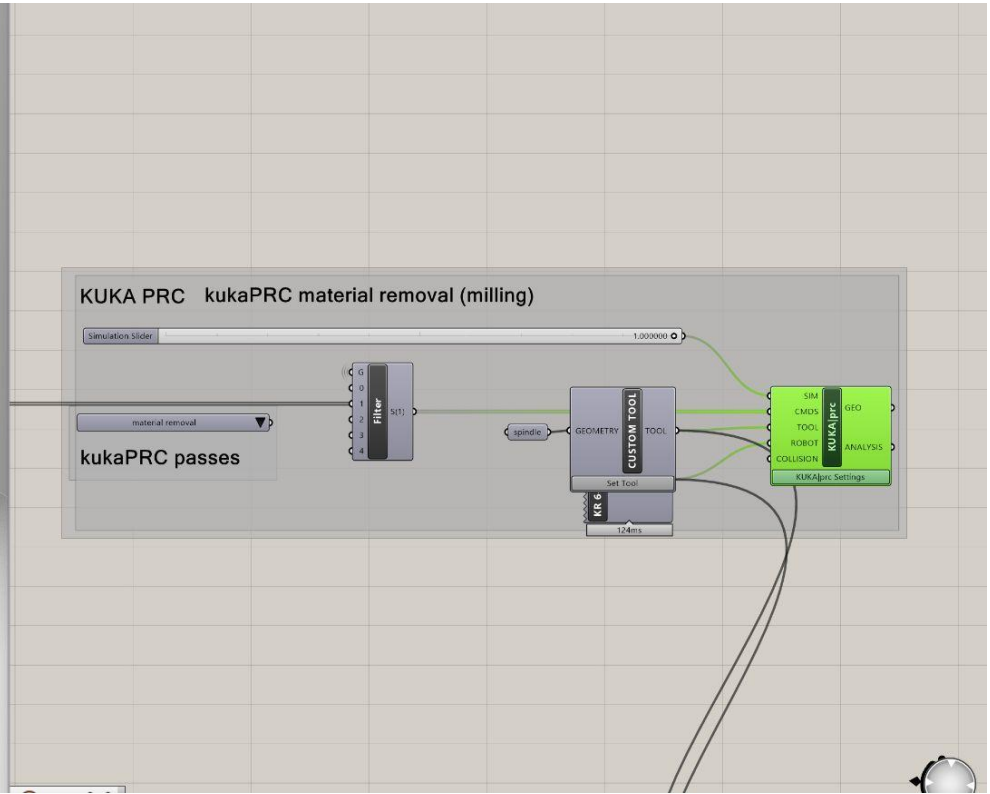
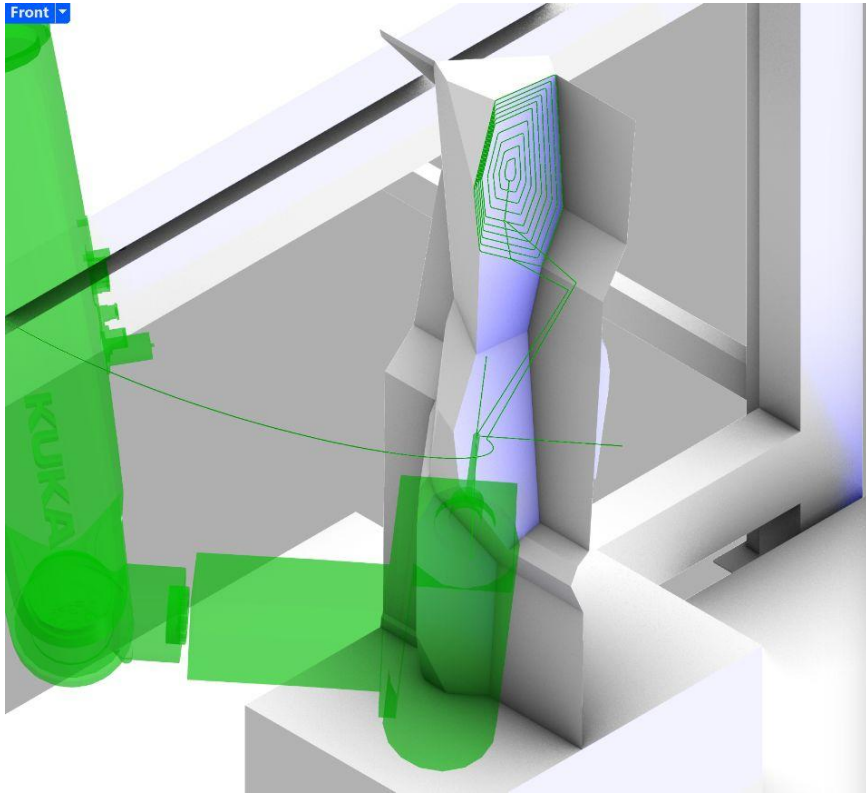
Parallel ▾

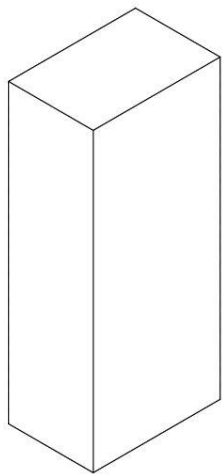


Front ▾

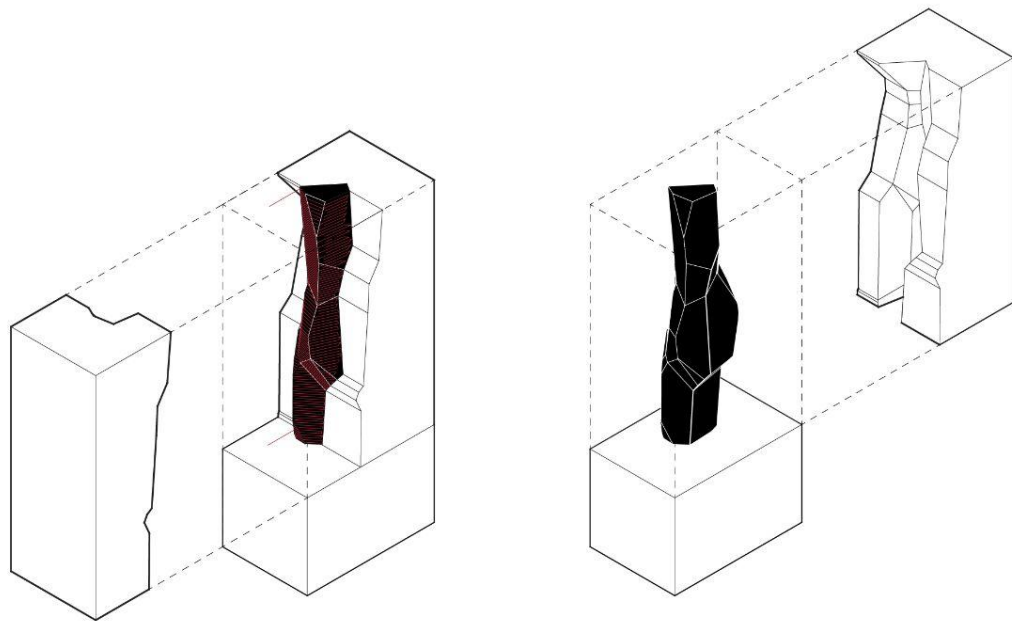


Front ▾

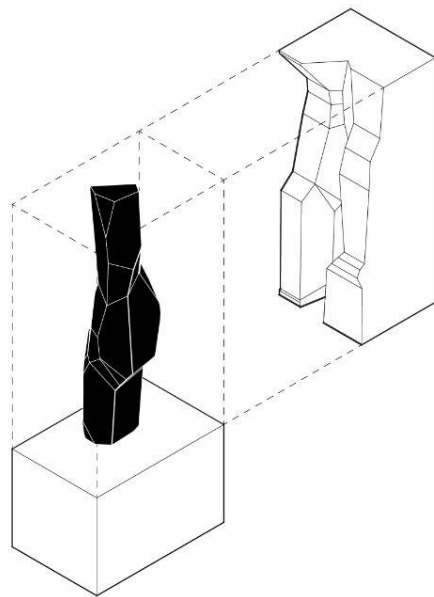




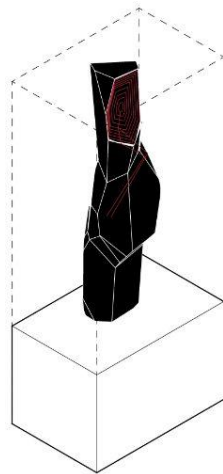
1



2

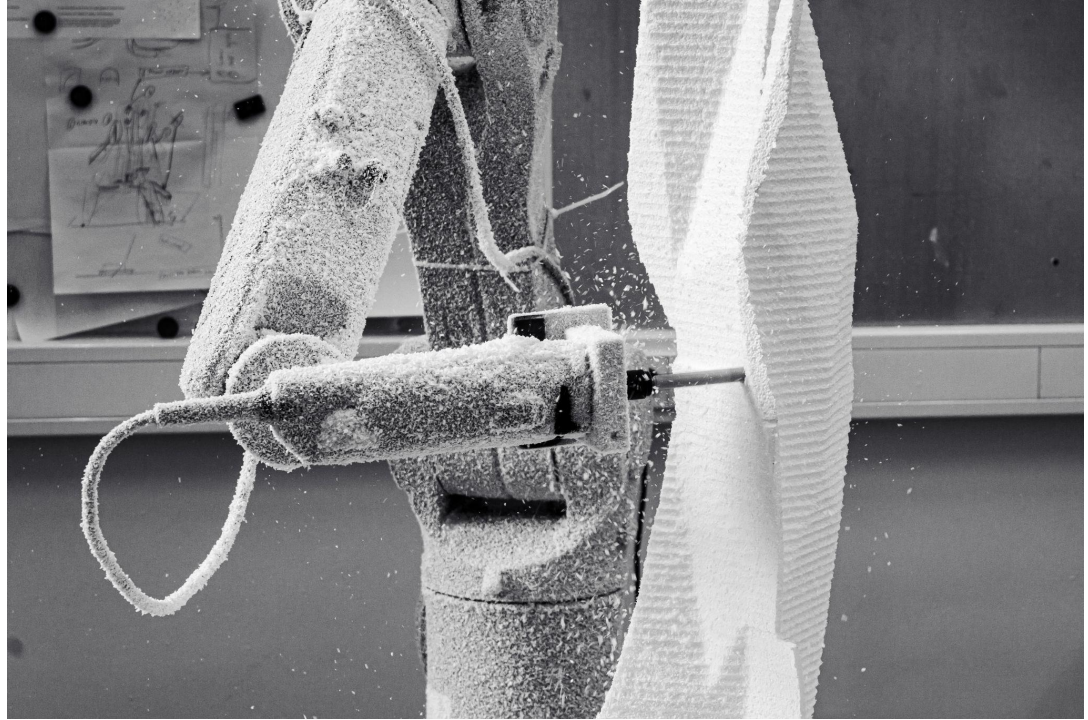


3

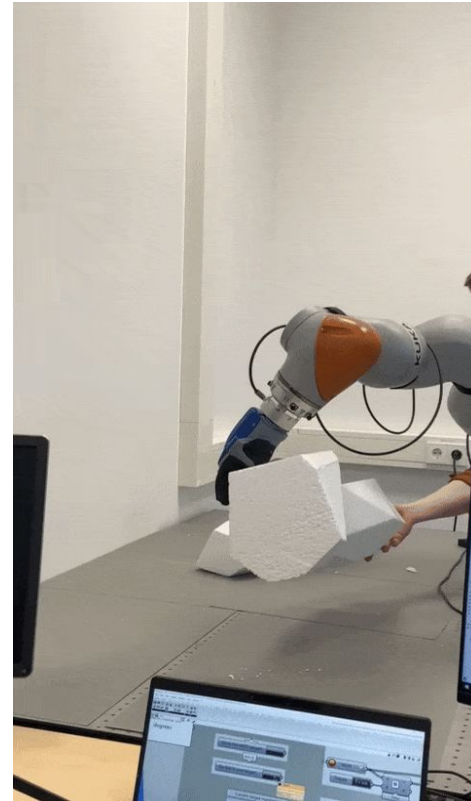


4

FRAGMENT PRODUCTION



HUMAN ROBOTIC INTERACTION



MODEL

